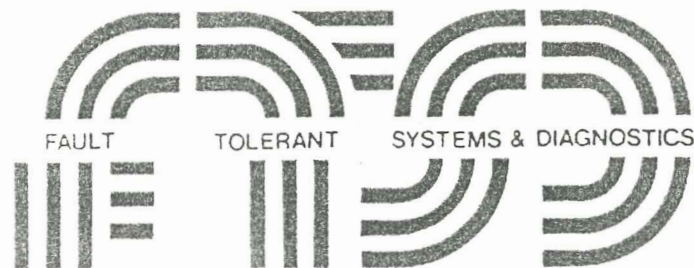


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# DIAGNOSTIKA A ZABEZPEČENÍ ČÍSLICOVÝCH SYSTÉMŮ

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SELF-DIAGNOSIS IN MULTIMICROPROCESSOR SYSTEMS:  
THE MuTEAM APPROACH

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Introduction

The requirement of high dependability is one of the most important issues which has been raised by the introduction of complex computing systems and by their use in real time application control.

In particular, attention has to be focused on the need of suitable and powerful diagnostic tools for enhancing the maintainability of the system.

These concepts represent the guideline of the MuTEAM project. MuTEAM is an experimental, distributed multimicroprocessor system developed for the National Computer Science Program of the Italian National Research Council. Two companion papers /1,2/ deal with the architectural aspects and operating system kernel of the MuTEAM while in this paper a proposal for embedding self-diagnostic facilities in a multimicroprocessor system and the underlying fault treatment strategy of the MuTEAM is presented.

The interest in a self-diagnostic approach is motivated by the fact that: a) it can be made modular and can be fitted to the actual resources in the system; b) it is functionally distributed, since no centralized control is strictly required; c) constitutes a valid solution for an efficient testing by conveniently exploiting the parallelism of multiprocessor systems; d) can be implemented at a sufficiently high level of abstraction and therefore can be considered independent by the used technologies; e) can be used for a periodic diagnosis as an easy maintenance aid, to pinpoint errors caused by latent faults to avoid a possible catastrophic failure of the system caused by the superimposition of many undetected faults; f) can be considered an aid to the online fault detection and diagnosis without the need of interrupting the normal computation of the system (concurrent diagnosis /3/); g) they can be fitted to degraded configurations of the system without a complete loss of diagnostic power.

Problems in the implementation of self diagnostic procedures

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Several abstract models of self-diagnosis have been proposed and established theoretical results are present in the literature /4/. All the proposed models rely on the outline of the diagnostic characteristics of a system through a diagnostic graph. In such graph, in the models which are more investigated, the nodes represent the units  $u_i$  of the system and the arcs the testing relation among them. An arc from  $u_i$

to  $u_j$  means that  $u_i$  is able to apply a diagnostic test to  $u_j$  and judge about its status (faulty or fault-free). Moreover the meaning of an arc from  $u_i$  to  $u_j$  is that the test result and judgment can be only influenced by malfunctions in  $u_i$  and  $u_j$  and not by the malfunction of another unit. By decoding the ordered set of test results (syndrome) the actual faulty units in the system can be identified.

These models, by their nature, rely on simple hypotheses which determine several problems on the applicability in real systems. In particular an actual self diagnostic procedure is organized in a temporal succession of phases and has to run in a potentially faulty environment.

The solution of dedicating a centralized unit, like a support processor /5/, in our opinion has to be avoided since it introduces a singular point which has to constitute the hard-core of the system /6/. Therefore we consider that the general organization of a diagnostic procedure is based on a set of asynchronous cooperating processes, all at the same level, without any master-slave relation among them, and without any centralized hard-core.

The problems, which arise for the actual implementation in a multi-processor environment, are the following:

1 - During the test execution it is required that no unit  $u_i$  can act as a master for the tested unit  $u_j$  for avoiding that a malfunction of  $u_i$  makes definitely slave the fault-free  $u_j$ .

Therefore each unit has to maintain its autonomy even during the test execution by basing any interaction among units on explicit requests of actions and explicit acknowledgements of execution of the requested actions.

2 - Each unit, during the procedure, has to take both the statuses of "testing" and "under test". Since the diagnostic graph contains at least one closed loop, deadlock situations must be avoided in which the units in the diagnostic loop either are in the same status or oscillate between the two possible statuses for an indefinitely long time.

3 - The diagnostic process requires that the judgment of  $u_i$  about the status of  $u_j$  is not invalidated by any other unit. This determines the need of protected communication channels between units.

4 - As it is possible that either a faulty unit  $u_j$  does not make available its test results to  $u_i$  or that, a fault-free unit  $u_k$  is not yet ready to make its results available to  $u_i$ , the problem of the correct decoding of an incomplete syndrome must be solved.

Implementation of diagnostic processes and influence on the architecture

Let us consider the flow diagram of a diagnostic process, as outlined in Fig. 1.

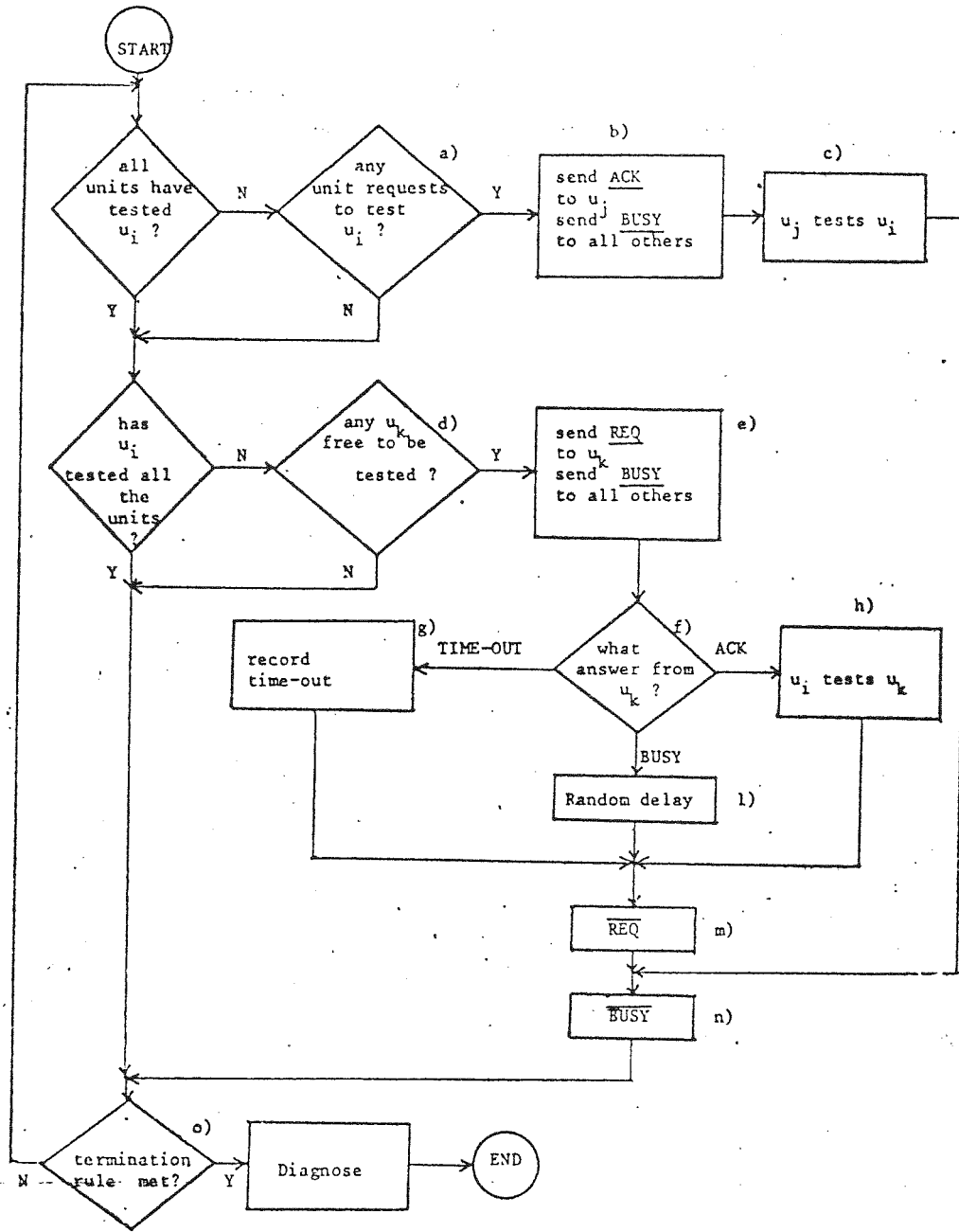


FIG. 1

Let  $u_k$  be one of the units which have to be tested by  $u_i$  and  $u_j$  be one of the units which have to test  $u_i$ .

If  $u_j$  request the test of  $u_i$  (block a),  $u_i$  sends an acknowledge to  $u_j$  and a busy to all the others (block b). The test from  $u_j$  on  $u_i$  is

executed (block c) and after that a not busy is sent (block n). If no request is pending,  $u_i$  tries to test  $u_k$  (block d). If  $u_k$  is not busy  $u_i$  send to it a request to  $u_k$  and a busy to  $u_j$  (block e).  $u_k$  must answer (block f) to the request from  $u_i$  with an acknowledge or a busy in a finite time which can be determined. This basilar conversation is used to avoid the master-slave relation among the units.

A time-out will evidence a malfunctioning of the units during this basilar conversation. If a time out is detected, this is recorded by  $u_i$  (block g) and will be used for the termination rule. If  $u_k$  answers with an acknowledge,  $u_i$  executes the test of  $u_k$  (block h). On completion of the test  $u_i$  clears its request and sends a not busy (block m,n) to the other units and controls if the overall procedure is terminated (block o). A potential deadlock is present as pointed out in the previous section, if all the units in the loop of the diagnostic graph may have found out that the successors are available to be tested, they may have sent their request and all have got a busy answer. The solutions to this problem which are present in the literature /7,8/, are based on either a unique mutual exclusion semaphore or a unique control procedure. In any case the presence of such a singular point is not suitable in a potentially faulty environment, and therefore another solution is proposed:  $u_i$  introduces a random delay which has not to be correlated among the units, before continuing the process loop (block l).

This solution does not insure the deterministic avoidance of deadlock situations but statistics can be derived which relate the deadlock duration with the characteristics of the random delay.

The block o) of the termination rule needs more explanations. The use of a time-out as termination rule has been disregarded due to the difficulty in the evaluation of the maximal time.

A more efficient termination rule is based on the procedure outlined in Fig. 2.

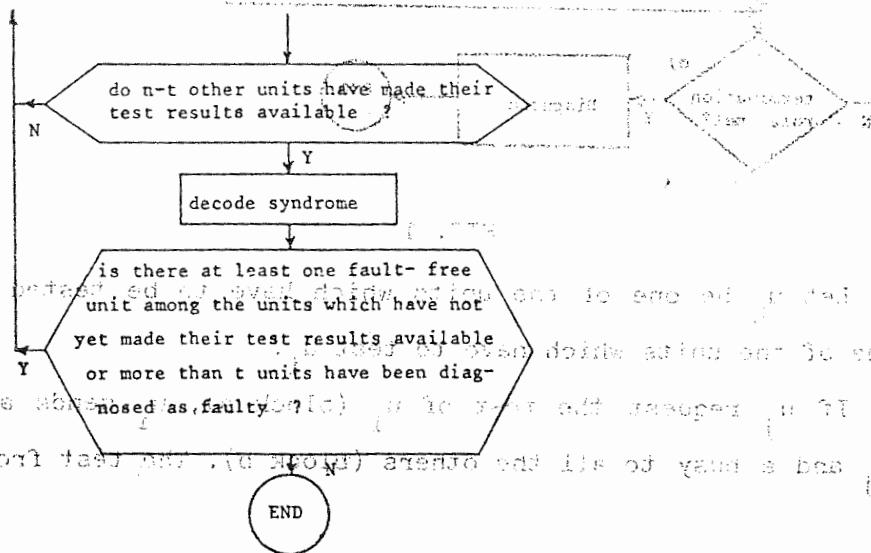


FIG. 2

The unit  $u_i$  starts the syndrome decoding as soon as  $n-t$  other units have made their results available. In other words,  $u_i$  tries to decode a partial syndrome to verify if fault-free units are present among those ones which have not made available their results. If no such unit exists, the syndrome is considered as complete and its decoding correct.

In /9/ it is formally shown that, it is always possible to recognize the existence (if present) of fault-free units among the set of units which have not made available their test results, and that the diagnostic process correctly terminates.

Communication channels must be provided for the diagnostic procedure.

As previously pointed out in Section 2, these channels among the units must be protected. A physical point to point connection among the units can provide the required communication channels as well as the necessary protection among the communication channels. However this solution is expensive and not sufficiently flexible. A more suitable approach may be based on the use of a common bus with a logically segmented shared memory. The access to the memory segments are explicitly enabled by a protection unit which controls the access rights which are assigned to the several units  $u_i$ . Possible solutions are shown in Fig. 3.

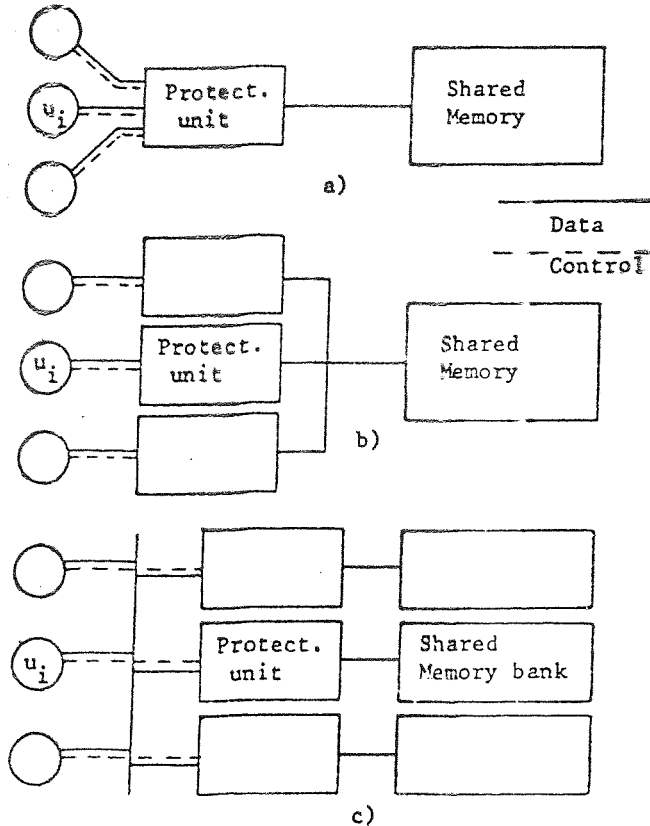


FIG. 3

In Fig. 3a) both the protection units and the shared memory are centralized; therefore this organization is not consistent with the overall approach we have tried to implement. A different solution is presented in Fig. 3b). Even in this case a fault in one of the protection units may allow the arbitrary access from a unit  $u_i$  to the shared memory. A more suitable solution is presented in Fig. 3c) where even the shared memory is partitioned in banks protected by their own protection unit. Each protection unit is controlled by the associated unit  $u_i$ . A fault in a protection unit can influence only the memory bank which is associated to it and cannot influence all the shared memory.

The dynamic management of the protection units is in charge of the unit  $u_i$ , which, if malfunctioning, can influence only the protection unit which is controlled by it.

### Conclusion

In this paper an approach to the possible implementation of self-diagnostic techniques in multimicroprocessor systems has been presented. The aim was to incorporate in a system with high degree of dependability, the capability of identifying automatically the faulty units, minimizing the hard-core of the system dedicated to this function.

The diagnostic procedure will be implemented and experimented in the experimental MuTEAM prototype. It will be described using a CSP based language /3/, and by a suitable specification of the operating system kernel primitives which are necessary for the correct and efficient support of the diagnostic procedure.

The experimentation on MuTEAM will deal basically with the efficiency of such procedure implemented at a rather high level of abstraction and will not be focused on the aspects of completeness and complexity of the test of the units.

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