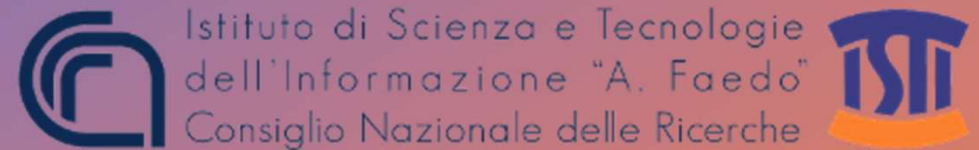


Comparing Model Checking and Model- based Simulation

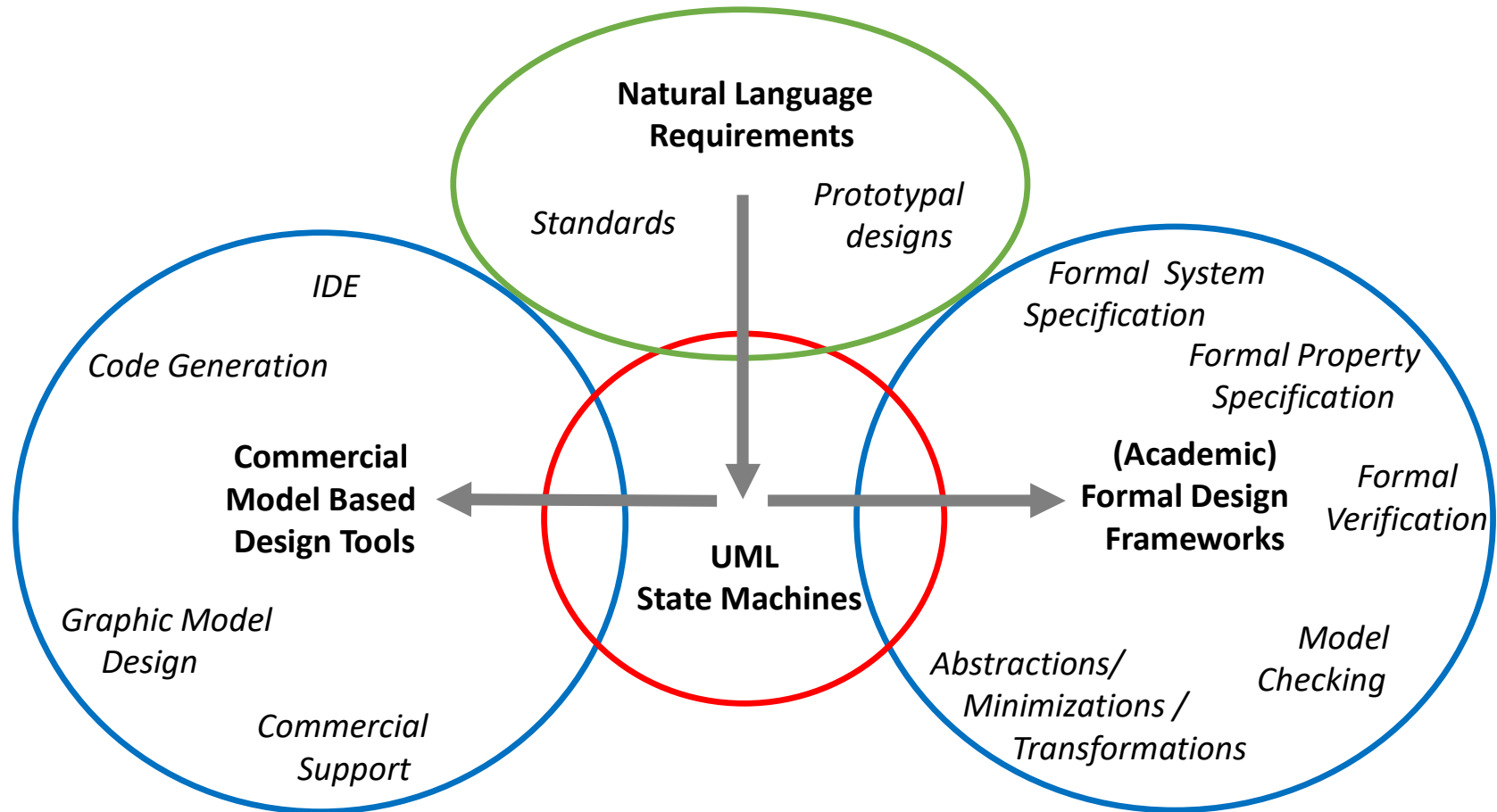
Davide Basile, **Franco Mazzanti**
(RSSRAIL 2025)



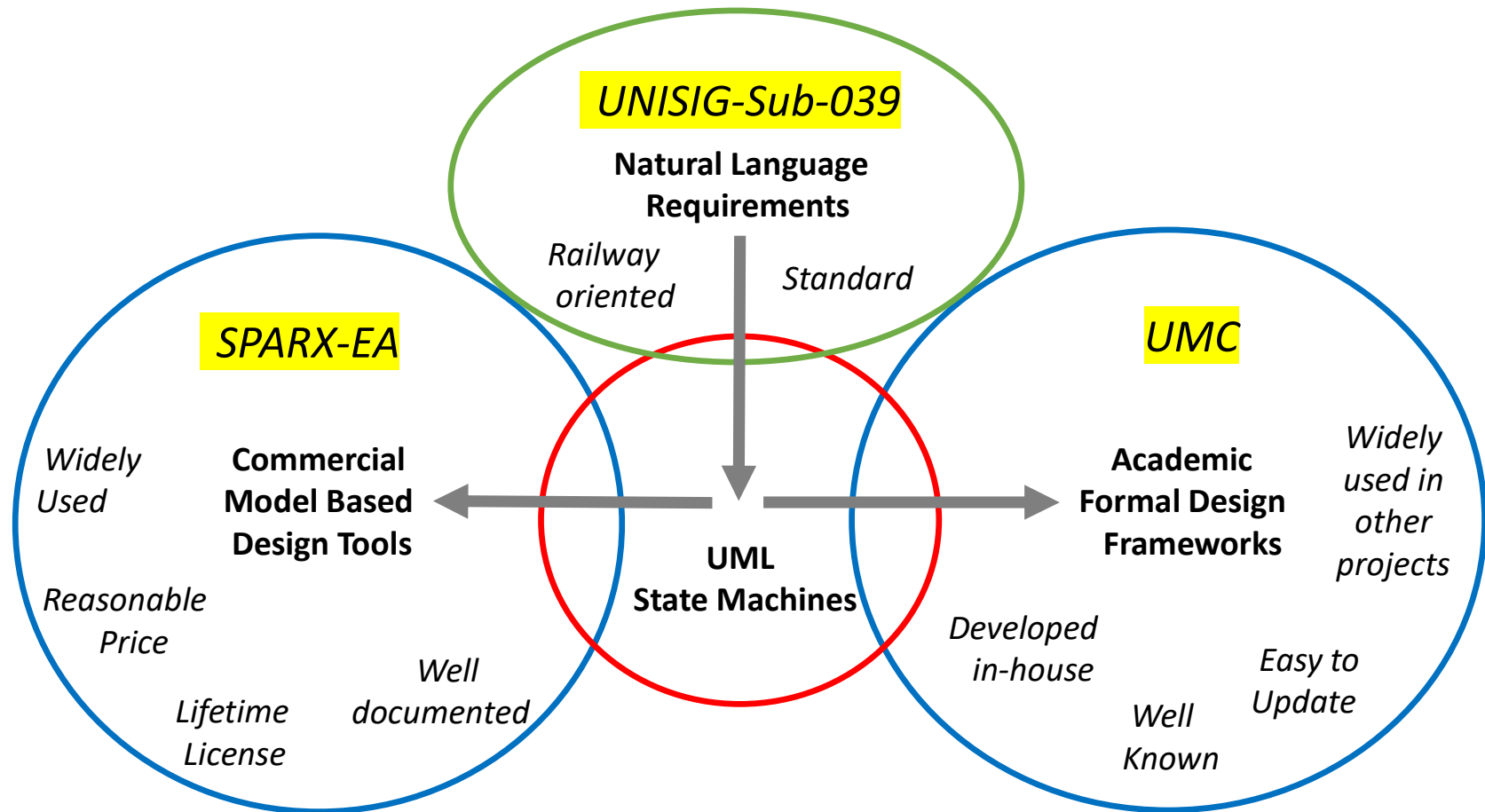
Formal Methods and Tools Lab



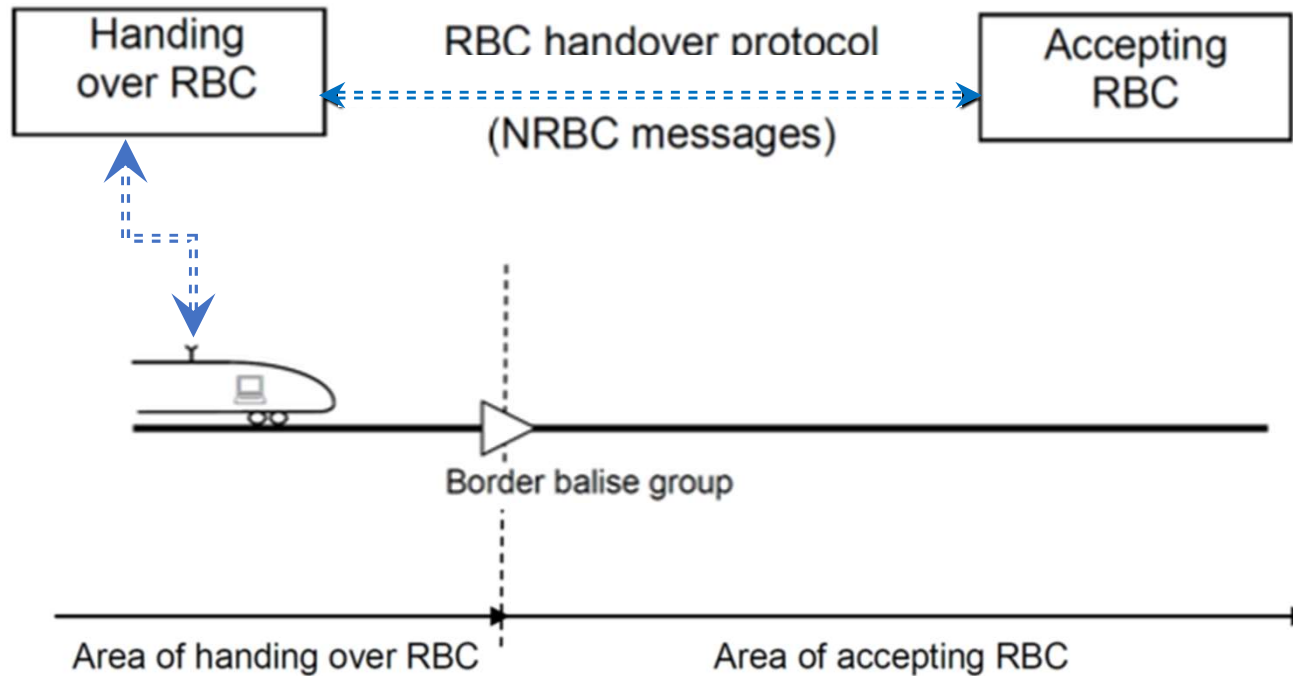
... The Experiment ... (Idea)



... The Experiment ... (Context)

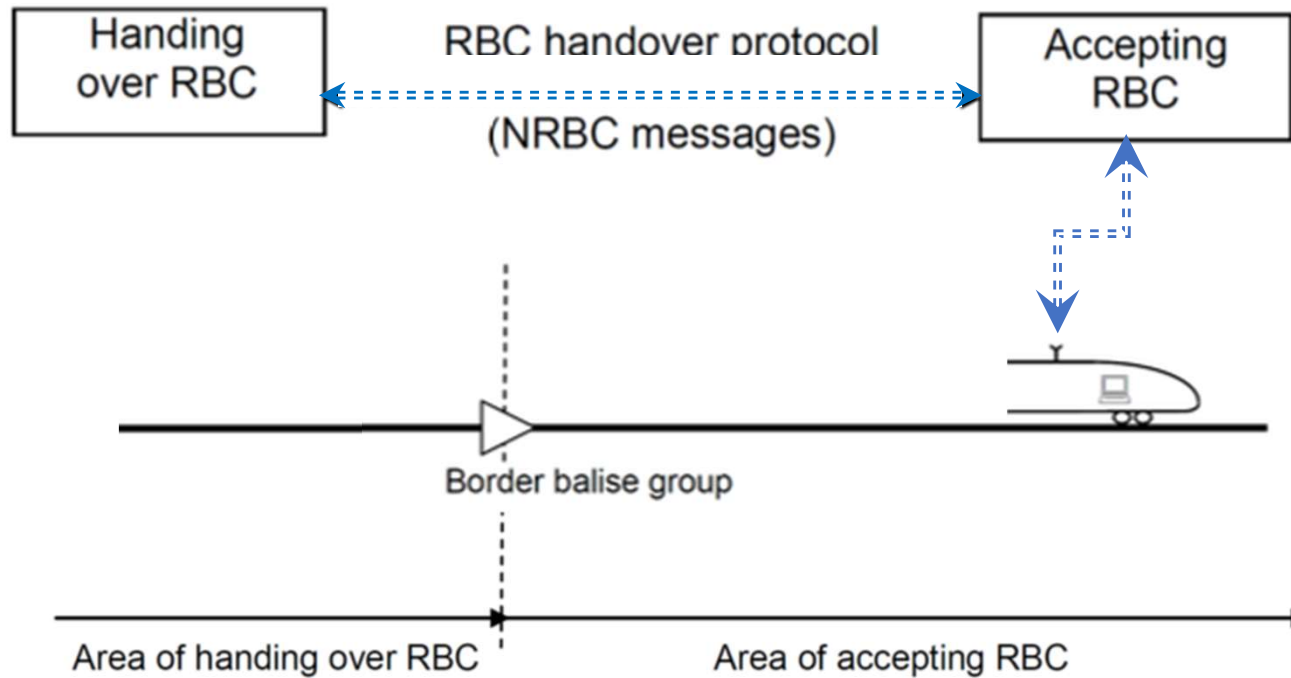


... The Case Study ... (Overview)



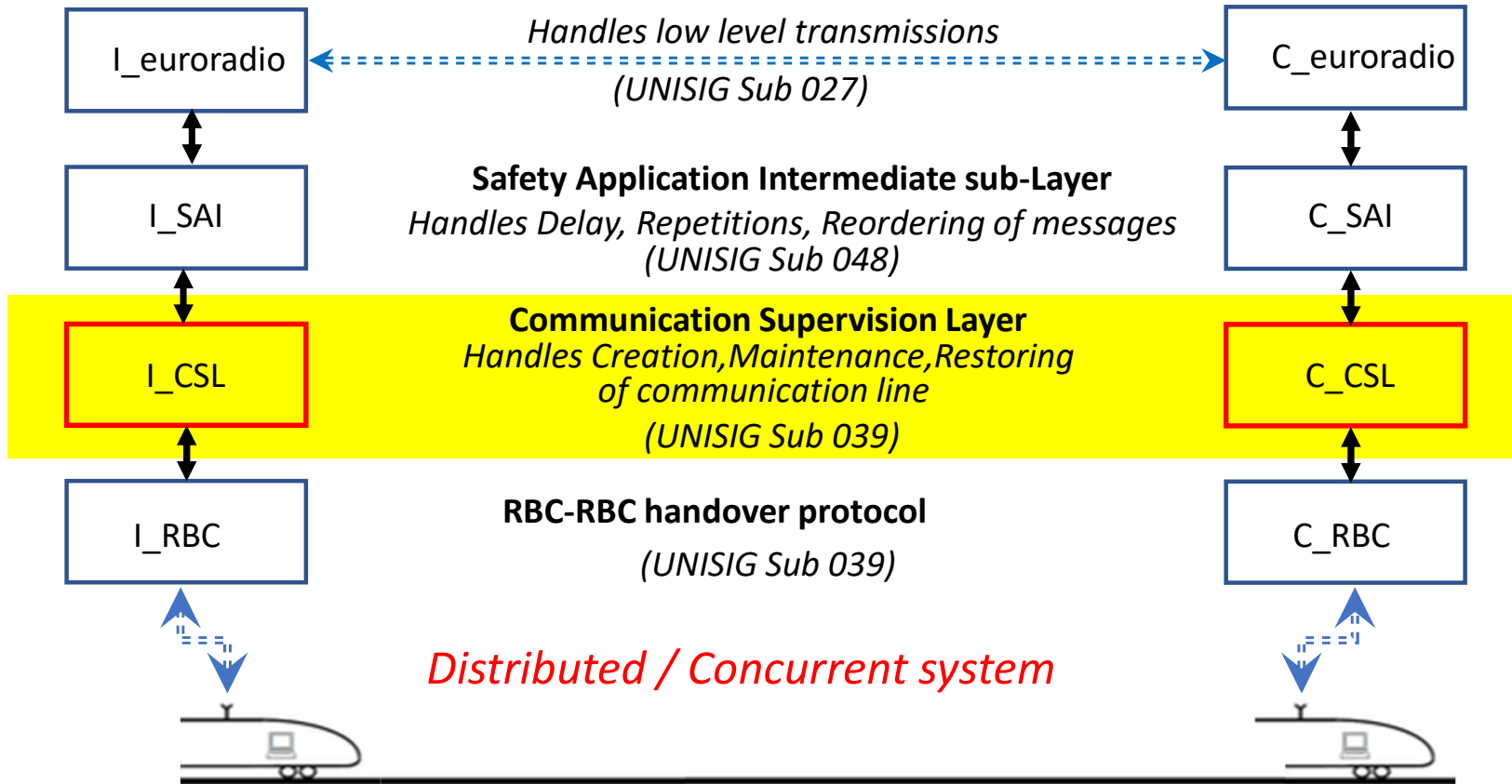
RBC: Radio Block Centre

... The Case Study ... (Context)



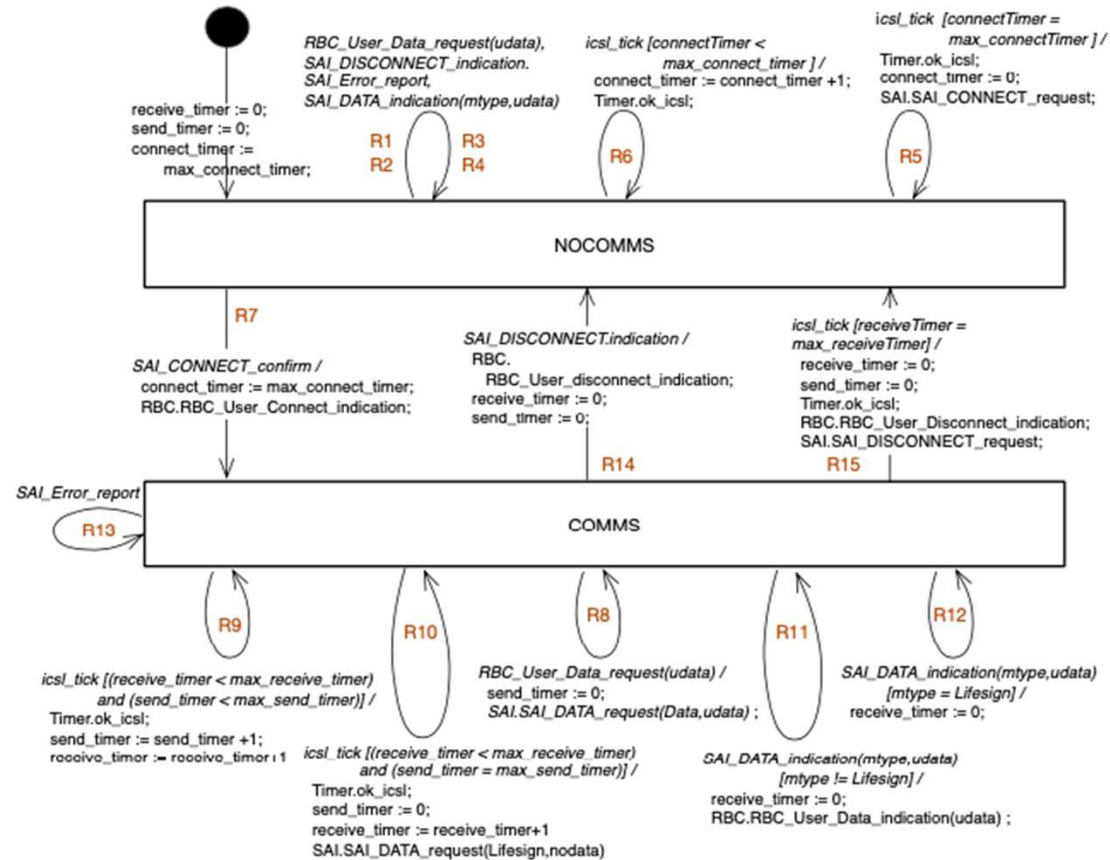
RBC: Radio Block Centre

I_RBC ... The RBC – RBC Communications ...

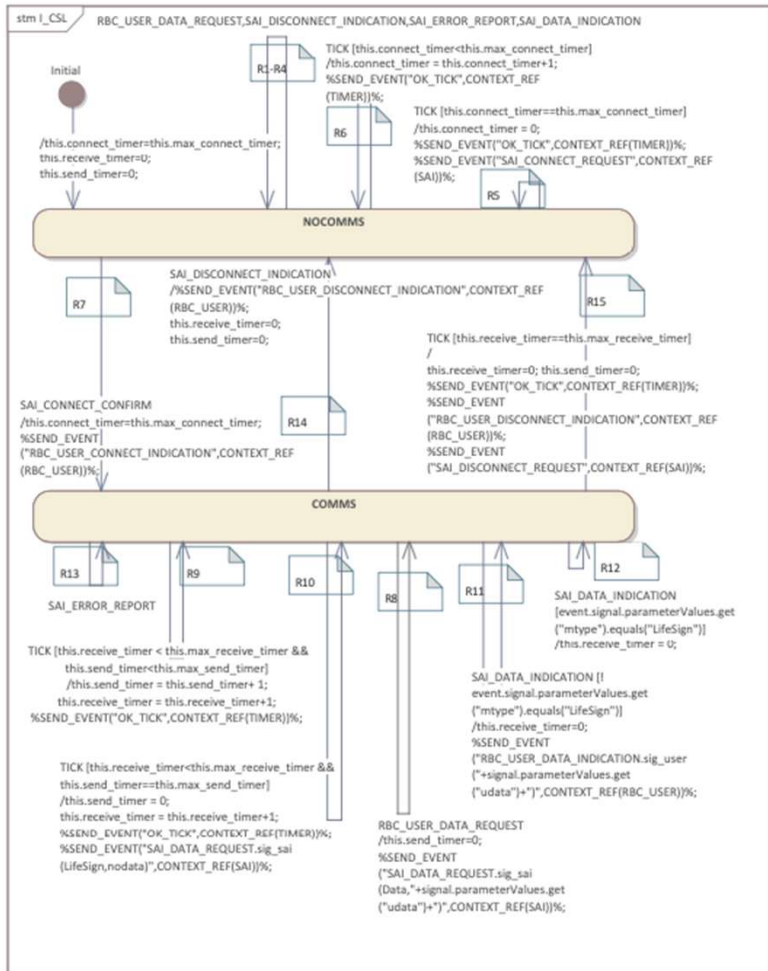


... The Communications Supervision Layer ...

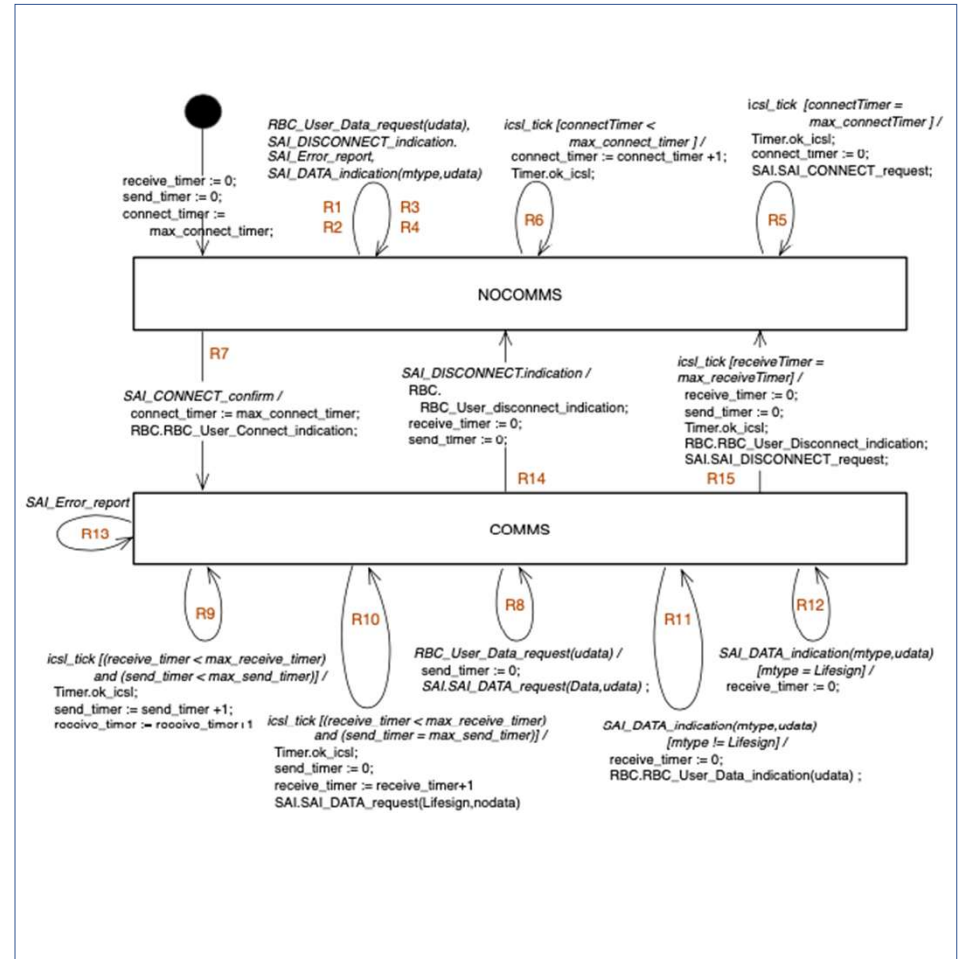
- Requests creation of a connection
- Sends life-signes to keep it alive
- In case of silence restarts the line
- Forwards RBC messages



... The Communications Supervision Layer ...



SPARX-EA



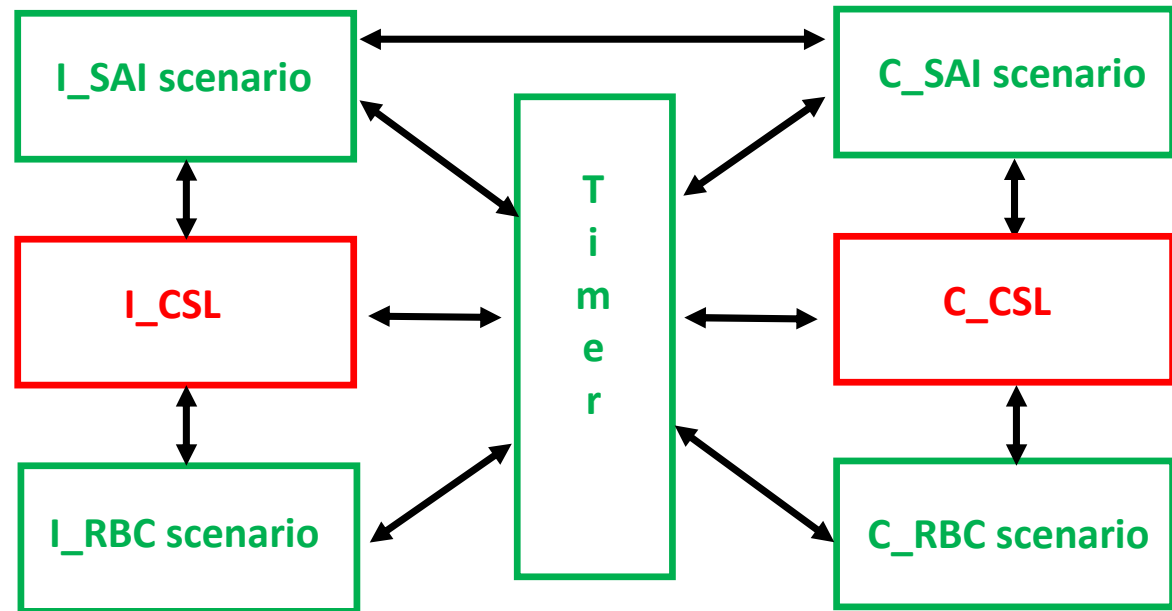
UMC

... Modeling System Behavior ... (UMC)

UMC requires the system to be a complete closed system

The actual **CSL code** ..
... must be composed with **scenario based** components modelling the environment

All components evolve in **parallel**,
potentially in an highly **nondeterministic** way



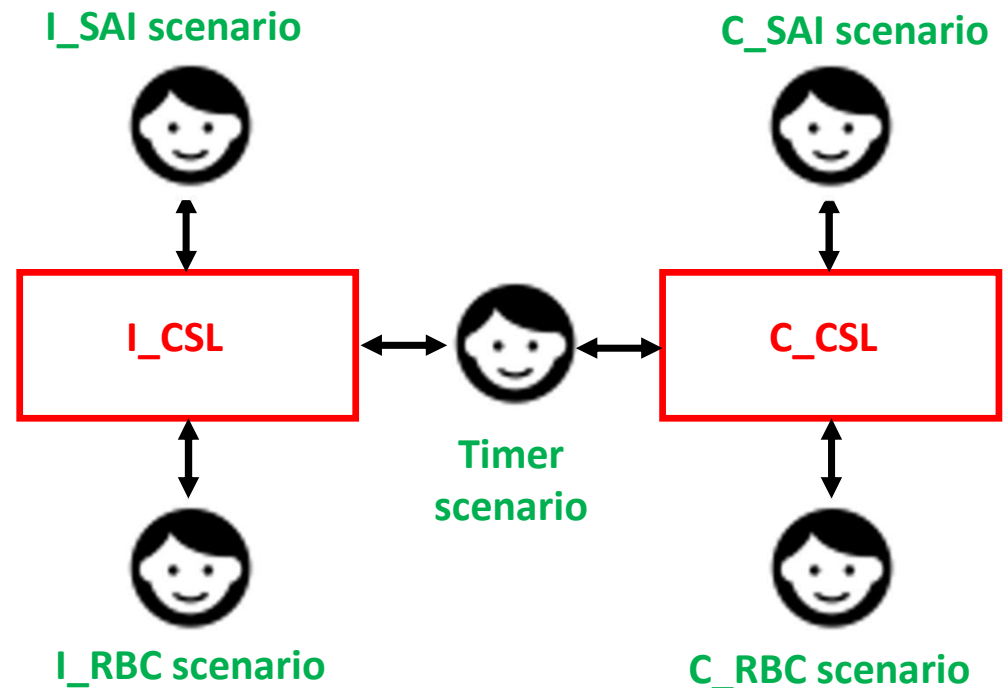
The structure of a UMC scenario involving the full system

... Modeling System Behavior ... (SPARX-EA)

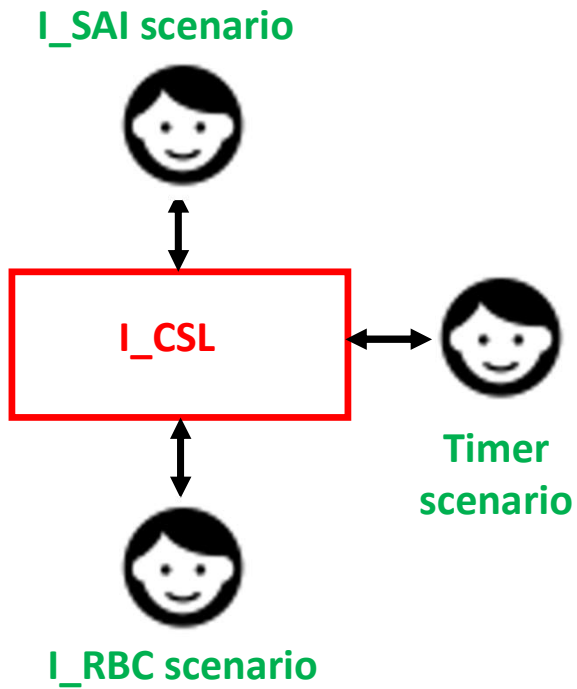
SPARX execution/simulation engine is **deterministic**

if we compose the **CSL code** with all the **scenario based missing components**, the result would be a single (deterministic **sequential** system)

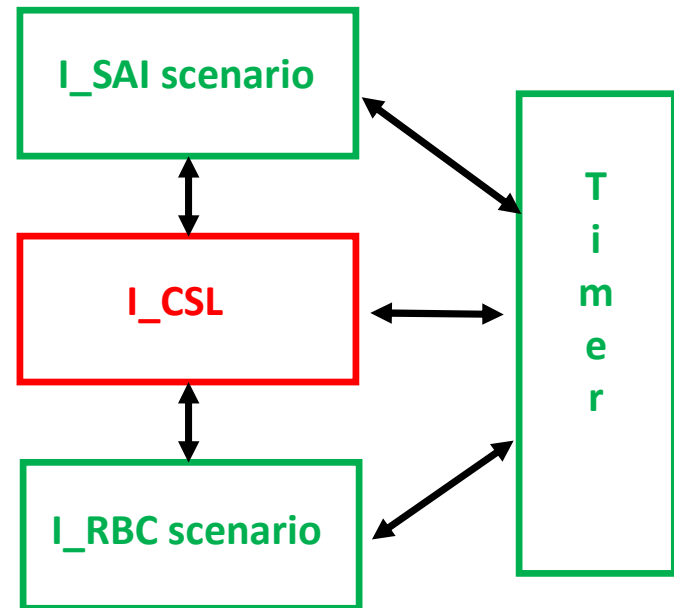
The SPARX **user** must take the role of the environment



... A simple scenario...

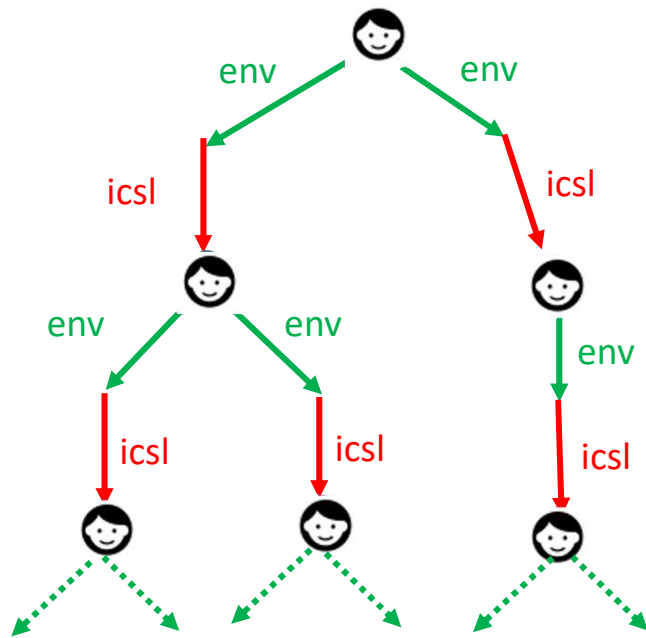


SPARX-EA

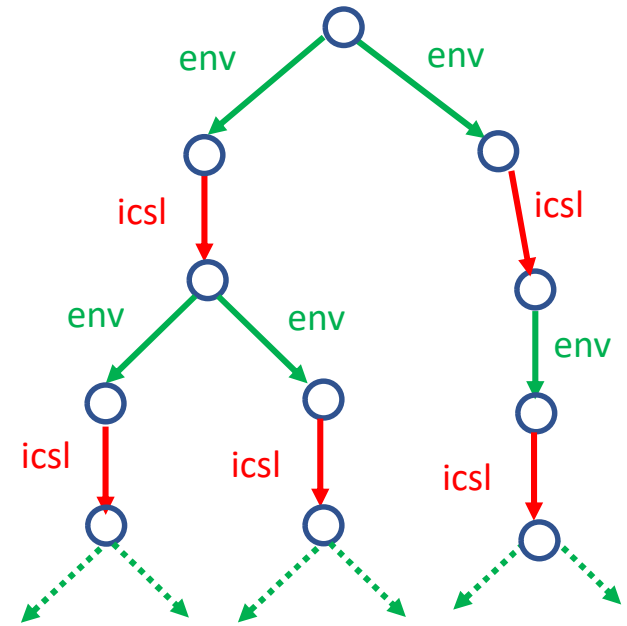


UMC

... Evolution Steps ...

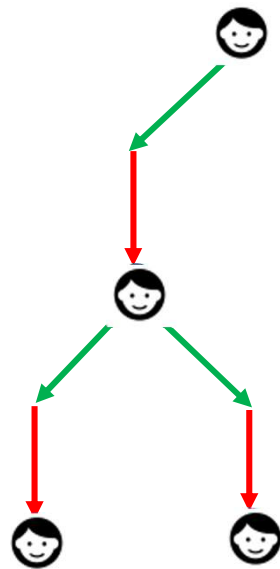


SPARX-EA



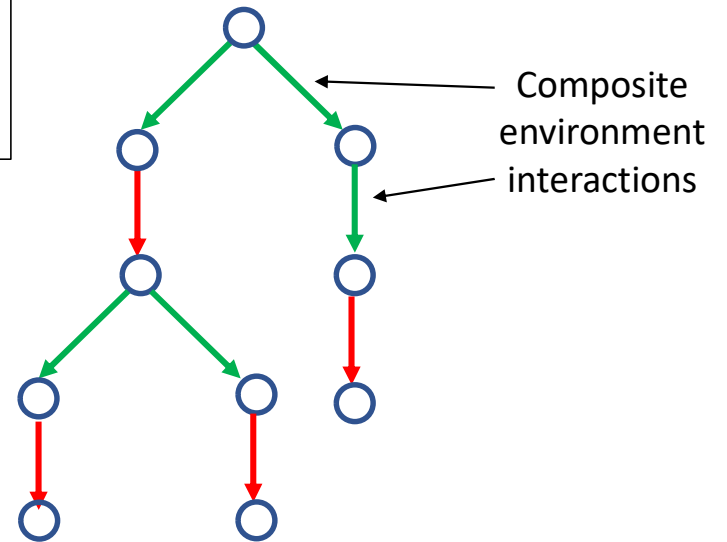
UMC

... Comparison ... (1)



SPARX-EA:
As soon as the User provides
an input, the system consumes it

Composite
environment
interactions
cannot be
simulated



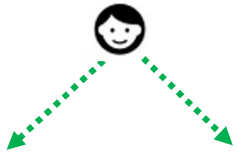
There are execution traces in UMC not replicable in SPARX-EA

SPARX-EA

UMC

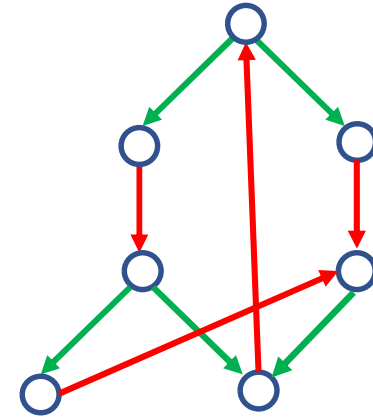
... Comparison ... (2)

Successful universal properties cannot be fully reproduced in SPARX-EA



It is always true that, after a first connect indication, IRBC cannot receive a second connect indication, unless it receives a disconnect indication in the meanwhile

AG [IRBC User Connect indication] (
A[{not IRBC User Connect indication} W
{IRBC User Disconnect indication}])

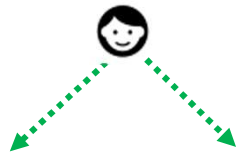


Failing reachability properties cannot be reproduced in SPARX-EA

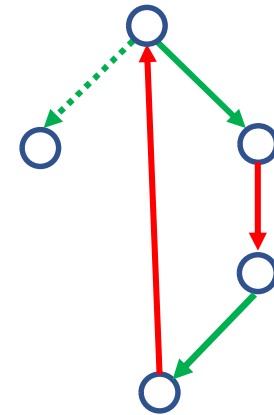
SPARX-EA

UMC

... Comparison ... (3)



Property:
There is an execution sequence such that, after the having established a connection, that connection is never lost



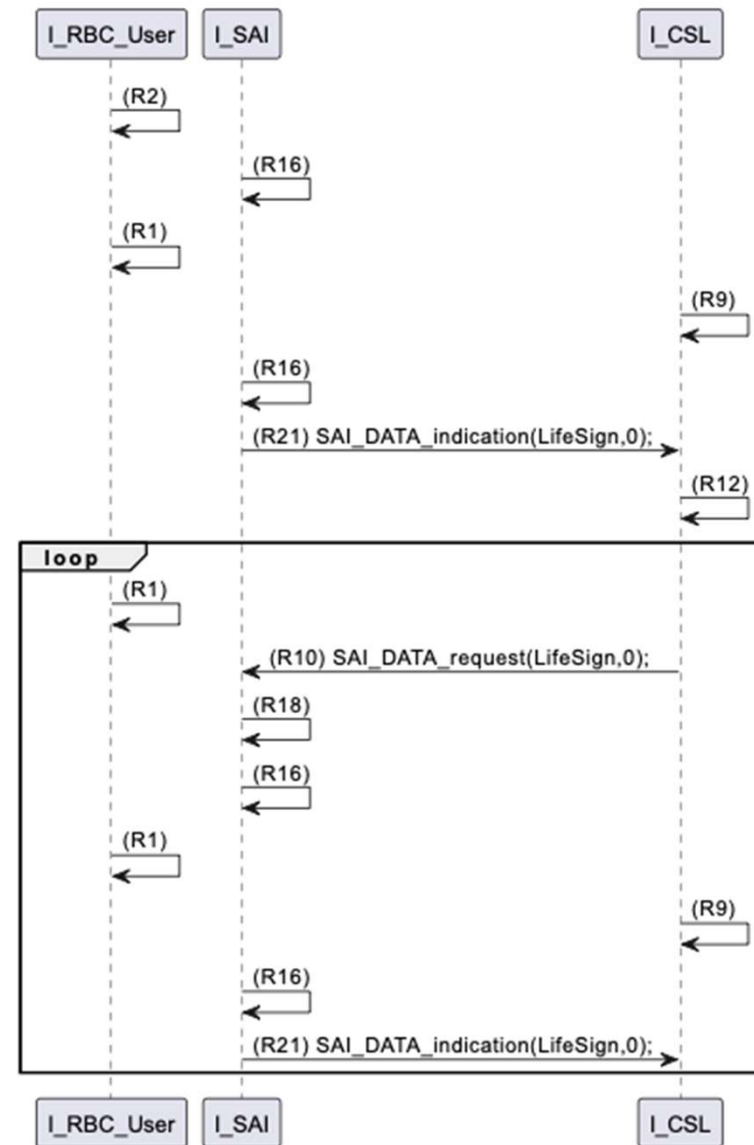
Infinite traces witnessing a property cannot be reproduced in SPARX-EA

SPARX-EA

UMC

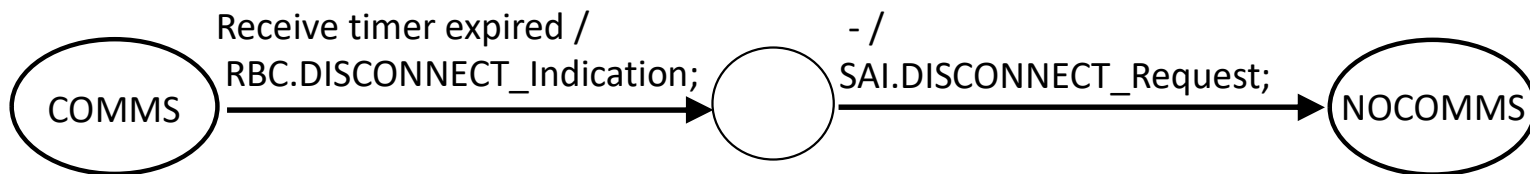
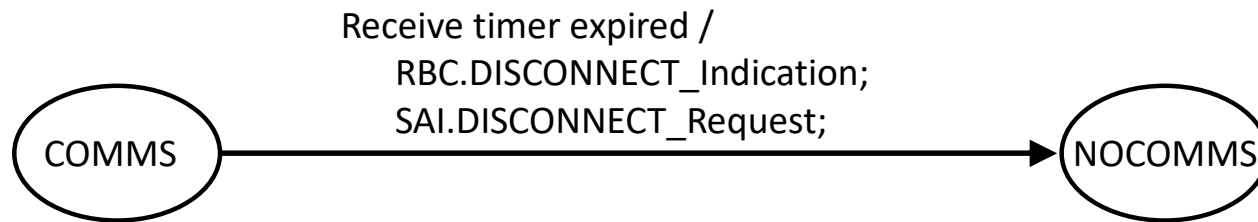
There is an execution sequence such that,
 after the having established a connection,
 that connection is never lost

EF {IRBC User Connect indication} (
 EG {not IRBC User Disconnect indication})



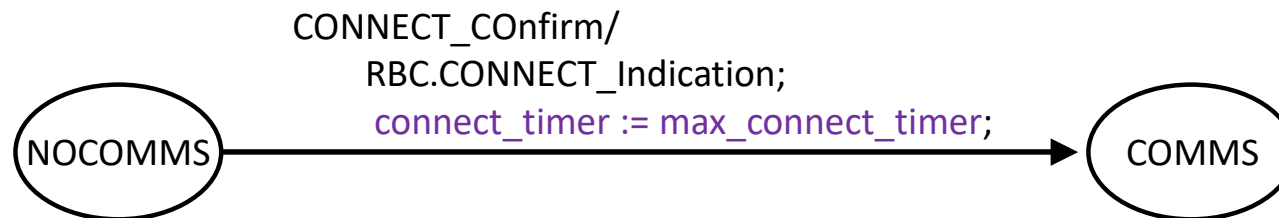
... differences in UML designs... (atomicity)

R15: “when ICSL is in the COMMS state, and the receive timer expires, a disconnect_indication is sent to the user, a disconnect_request is sent to the SAI, and ICSL moves to the NOCOMMS state”



... differences in UML designs... (variables resetting)

R7: “when ICSL is in the NOCOMMS state and receives a CONNECT_confirm from SAI, it sends a CONNECT_Indication to the RBC and moves in the COMMS state”



... further works ...

- It would be interesting to be able to generate the UMC model directly from the XMI encoding of the SPARX-EA model
- It would be interesting to implement a SPARX-EA execution engine with nondeterministic behaviour to help testing concurrent systems
- It would be interesting if it were possible to select in UMC a SPARX-EA profile, reducing nondeterminism to match the sequential SPARX-EA behaviour

... Thanks! ...

