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ROBUST LOGIC PROGRAMMING

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ROBUST LOGIC PROGRAMMING

INTEREST OF THIS WORK:

- **IMMEDIATE**: PROGRAMMING TECHNIQUES TO IMPROVE PRODUCTS BASED ON PROLOG
- **GENERAL**: PROLOG AS AN EXAMPLE OF {NON-PROCEDURAL, NON-VON NEUMANN, ARTIFICIALLY INTELLIGENT} {LANGUAGE, PROGRAMMING, COMPUTING}

HOW DOES IT FAIL? HOW CAN FAULTS BE TOLERATED?

A.I. AND DEPENDABILITY

"A.I." MAY MEAN (PARNAS):

- APPLICATIONS THAT ARE NOT YET COMMON AND WELL UNDERSTOOD; HERE DEPENDABILITY PROBLEMS ARE RELATED TO FUZZINESS IN REQUIREMENT OR DIFFICULTIES IN MEASURING PERFORMANCE
- METHODS LIKE RULE-BASED PROGRAMMING.
 WE ARE INTERESTED IN DEPENDABILITY PROBLEMS SPECIFIC TO THESE METHODS: WE USE PROLOG AS AN EXAMPLE, AND THEN SEE WHICH CONCLUSIONS CAN BE GENERALIZED.

IS PROLOG TYPICAL OF A.I. METHODS? AT LEAST, IT IS PRAISED AND SOLD AS A PROGRAMMING LANGUAGE FOR A.I..

PROLOG

A NON-IMPERATIVE LANGUAGE.

A PROLOG PROGRAM (OR *DATABASE*) IS JUST A DESCRIPTION OF THE PROBLEM.

AN INTERPRETER (A PROBLEM SOLVING PROGRAM) CAN THEN USE THE PROGRAM TO ANSWER QUERIES.

INTERPRETER MAY MEAN: A CONVENTIONAL INTERPRETER, DEDICATED HARDWARE, RULES FOR COMPILING A PROGRAM INTO PROCEDURAL INSTRUCTIONS FOR SEARCHING THE DATABASE

```
child(jane,jill).
female(jill).
female(jane).
male(james).
male(arthur).

daughter(X,Y) :- child(X,Y), female(X).
son(X,Y) :- child(X,Y), male(X).
mother(X,Y) :- child(Y,X), female(Y).
father(X,Y) :- child(Y,X), male(Y).
parent(X,Y) :- mother(X,Y).
parent(X,Y) :- father(X,Y).
```

EXAMPLES OF QUERIES:

```
?- male(jill).
  no
?- daughter(X,Y).
  X = jane, Y = jill;
  no
?-
```

PROS AND CONS OF PROLOG.

THEORETICAL ADVANTAGES:

- **SIMPLICITY** THE PROGRAMMER CAN DISREGARD HOW SOLUTIONS ARE OBTAINED AND CONCENTRATE ON WHAT THEY SHOULD BE;
- **EFFICIENCY** THE INTERPRETER CAN BE MADE FASTER (E.G. BY PARALLELISM) WITHOUT CHANGING THE PROGRAMS;
- FLEXIBILITY A DATA BASE CAN BE QUERIED TO OBTAIN ANY RESPONSE THAT IS DEDUCTIBLE FROM IT.

DISADVANTAGES:

- **INEFFICIENCY** A GENERAL-PURPOSE INTERPRETER IS GENERALLY INEFFICIENT; A PROGRAM THAT ANSWERS SOME QUERIES EFFICIENTLY MAY BE VERY INEFFICIENT WITH OTHER QUERIES.

THIS REQUIRES: A) THE PROGRAMMER TO PAY MUCH ATTENTION TO HOW SOLUTIONS ARE OBTAINED; B) THE IMPLEMENTORS TO ADD A LOT OF PROCEDURAL AND METALOGICAL CONSTRUCTS.

- PROGRAMS USED IN UNFORESEEN WAYS MAY FAIL IN UNFORESEEN WAYS

EXAMPLES OF NON-LOGICAL BUILT-IN PREDICATES:

CUT: FREEZES THE CHOICES MADE FOR SOME VARIABLES SO THAT BACKTRACKING CANNOT CHANGE THEM

ASSERT: ADDS A CLAUSE TO THE DATABASE

RETRACT: REMOVES A CLAUSE FROM THE DATABASE

VAR, NONVAR: TRUE IF A TERM IS (IS NOT)
AN UNINSTANTIATED VARIABLE WHEN THE
PREDICATE IS ENCOUNTERED DURING
EXECUTION

ETC.

RELIABILITY PROBLEMS WITH PROLOG:

ACCIDENTAL: ARISING FROM YOUTH:

- MANY PROLOG ENVIRONMENTS ARE TOYS
- IDEAL PURITY IS CONSIDERED MORE THAN PRACTICAL NECESSITIES

LACK OF: TYPES, MODULES, NAME SCOPE LIMITATIONS, EXCEPTION HANDLING.
MOST TYPING ERRORS DON'T CAUSE ANY SYNTACTIC ERROR: THEY JUST CREATE A LEGAL WRONG PROGRAM.
(RECENT PROLOG IMPLEMENTATIONS INCLUDE MANY OF THESE FEATURES.
FURTHER IMPROVEMENTS ARE LIKELY WITH NEWER DEVELOPMENT ENVIRONMENTS AND/OR LANGUAGES)

LACK OF STANDARDS: DIFFERENT IMPLEMENTATIONS HAVE DIFFERENT SEMANTICS AND INCONSISTENT LIBRARIES

PROBLEMS INHERENT IN:

- THE SEQUENTIAL SEARCH STRATEGY OF ORDINARY PROLOG ?
- THE PROGRAMMING STYLE BASED ON FIRST-ORDER LOGIC?
- NON-PROCEDURAL PROGRAMMING?

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A POSSIBLE OBJECTION:

LOGICAL PROGRAMMING DOES NOT NEED FAULT-TOLERANCE, BECAUSE:

- A. PROLOG IS LOGIC: YOU CAN PROVE CORRECTNESS IF YOU CARE TO;
- B. A.I. PROGRAMS ARE NATURALLY ROBUST: IF THEY CANNOT FIND A SOLUTION AT FIRST, THEY WILL KEEP SEARCHING AND FIND ONE IF AT ALL POSSIBLE.

ANSWERS:

- A. PROLOG PROGRAMS ARE NOT PURE LOGIC.
 - THE EXECUTION IS CONTROLLED BY SUCH THINGS AS THE ORDERING OF CLAUSES.
 - PROGRAMS THAT ARE CORRECT DESCRIPTIONS OF PROBLEMS AND FAIL TO PRODUCE SOLUTIONS ARE COMMONPLACE.
 - SUCCESSFUL PROLOGS HAVE LOTS OF PROCEDURAL OR META-LOGIC PREDICATES, WHOSE MEANING DEPENDS ON DETAILS OF THE WORKINGS OF THE INTERPRETER.
 - IT HAS BEEN SHOWN THAT MANY PROLOG PROGRAMS ARE MENAT TO EXECUTE LIKE IMPERATIVE PROGRAMS.
 - WHAT ABOUT FAULTS IN THE SUPPORT (HW PLUS OS PLUS INTERPRETER)?
- B. WE WANT CORRECT SOLUTIONS, NOT JUST ANY SOLUTION.

REDUNDANCY IN LOGIC PROGRAMS CAN HAPPEN BY CHANCE AND EVEN BE HARMLESS, BUT USEFUL REDUNDANCY NEEDS PLANNING.

SOFTWARE FAULT-TOLERANCE:

USING EXTRA INFORMATION ABOUT THE PROBLEM BESIDE THE INFORMATION NECESSARY TO FIND A SOLUTION.

A METHOD IS DEFINED BY:

- WHICH INFORMATION IS PROVIDED (NECESSARY CONDITIONS ABOUT THE SOLUTION, ALTERNATIVE WAYS OF COMPUTING THE SOLUTION)
- HOW THE REDUNDANT INFORMATION IS USED TO OBTAIN A MORE RELIABLE SOLUTION, OR TO SIGNAL AN ERROR

REDUNDANT INFORMATION IS EASILY EXPRESSED IN PROLOG.

EXAMPLES OF FAULT TOLERANCE IN PROLOG PROGRAMS

ASSERTIONS (PRE/POST CONDITIONS)

ASSERTIONS WITH BACKWARD RECOVERY

DIVERSITY WITH ADJUDICATION

```
/* this combination first uses <constructive predicates (X,Y,...) > to find a solution, then checks it by assertion(X,Y,...) */
```

```
statement(X,Y,..) :- <constructive predicates
          (X,Y,..)>, assertion(X,Y,..).
assertion(X,Y,...) :- nonvar(X),
          nonvar(Y),...,<appropriate
          predicates>, !.
```

/* notice the nonvar() and the cut */

/* by adding this, we can treat a failed assertion explicitly:*/

assertion(X,Y,..) :- <series of predicates to handle exception>.

```
/* if we can code two diverse ways to satisfy a goal, and want static redundancy with comparison */
duplex_goal(In1, In2,..,Out1,Out2,..) :-
    procedure1(In1,In2,.,Out1,Out2,..),
    procedure2(In1,In2,.Out1',Out2',..),
    consistency(Out1,Out2,..,Out1',
    Out2',..).
```

/* serious problems arise with backtracking
and/or multiple solutions */

```
/* in general for N diverse implementations */
Nuplex_goal(In1, In2,..,Out1,Out2,..) :-
    procedure1(In1, In2,..,Out11, Out21,
    ..), procedure2(In1,
    In2,..,Out12,Out22,..), .....,
    procedureN(In1, In2,..,Out1N,
    Out2N, ..),
    adjudicator(Out11,Out21,..,Out1N,
    Out2N,..).
```

/* This required all N procedures to succeed. Instead, we may want threshold voting, which is cumbersome without explicit non-determinism */

ASPECTS THAT NEED ATTENTION:

DISTRIBUTION

PARALLELISM

WAYS OF DIRECTING THE SEARCH STRATEGY

WAYS OF DIRECTING THE MAPPING OF EXECUTION ON HARDWARE MODULES (TO TOLERATE HARDWARE FAULTS)

FAILURE MODES OF PROLOG PROGRAMS.
(FOR ANY CAUSE: PROGRAMMING ERROR OR FAILURE IN THE SUPPORT)

THE NORMAL OUTPUT OF A PROLOG PROCEDURE (PROGRAM) MAY BE:

- SUCCESS WITH INSTANTIATION OF 0 OR MORE VARIABLES
- FAILURE (NO ASSIGNMENT OF VALUES TO VARIABLES SATISFIES THE CALLING GOAL)

FAILURE MODES:

- FAILURE TO PRODUCE A SOLUTION THAT EXISTS, WITH INFINITE SEARCH
- FAILURE TO PRODUCE A SOLUTION THAT EXISTS (I.E. IS LOGICALLY DEDUCTIBLE FROM THE DATABASE)
- PRODUCTION OF A WRONG SOLUTION (LOGICAL ERROR)
- FAILURE TO PRODUCE A SOLUTION, BECAUSE IT IS NOT DEDUCTIBLE FROM THE DATABASE (LOGICAL ERROR)
- NON-DETERMINISM OF SOLUTION FROM REDUNDANT DATABASE

INVOLUNTARY/UNPREDICTABLE REDUNDANCY MAY ARISE FROM SELF MODIFYING PROGRAMS AS WELL AS FROM COMPLEXITY, E.G. THROUGH MAINTAINANCE

PROBLEMS WITH THE LOGICAL PARADIGM:

- CLOSED WORLD ASSUMPTION;
- LACK OF NEGATION

PROBLEMS WITH THE SEARCH STRATEGY: VULNERABILITY TO

- UNBOUNDED RECURSION
- CIRCULAR REFERENCES

```
ancestor(X,Y) :- parent(X,Y).
ancestor(X,Y) :- ancestor(X,Z), ancestor(Z,Y).
parent(abraham, isaac).
parent(isaac, jacob).

/* The query
?- ancestor(A,B).

obtains the answers:
    A = abraham, B = isaac;
    A = isaac, B = jacob;
    A = abraham, B = jacob;
Not enough heap space.
*/

SOLUTIONS FOR THIS TYPE OF FAILURE:
LIMITING DEPTH OF SEARCH; PARALLEL
SEARCH
```

OF COURSE, THIS TOY EXAMPLE WOULD WORK CORRECTLY IF WRITTEN AS:

```
ancestor(X,Y) :- parent(X,Y).
ancestor(X,Y) :- parent(X,Z), ancestor(Z,Y).
parent(abraham, isaac).
parent(isaac, jacob).
parent(jacob,a).

/* The query:
?- ancestor(A,B).
gets the answers:
    A = abraham, B = isaac;
    A = isaac, B = jacob;
    no
    */
```

LANGUAGE FEATURES FOR IMPROVING RELIABILITY OF PROGRAMS:

NORMAL FEATURES OF HIGH-LEVEL LANGUAGES:

MODULES WITH NAME SCOPE RULES

ANNOTATION OF INPUT AND OUTPUT ARGUMENTS

LIMITATIONS TO SELF-MODIFIABILITY THROUGH ASSERT AND RETRACT

EXCEPTION HANDLING FOR:

- - INTERPRETER-GENERATED EXCEPTIONS;
- PROGRAMMER-DEFINED EXCEPTIONS

OTHER FEATURES FOR ROBUSTNESS AT RUN-TIME :

LIMITS ON DEPTH OF SEARCH (LOOP DETECTION, TIME-OUTS OR NUMBER OF STEPS?)

PARALLEL SEARCH: SIMPLIFIES REDUNDANT PROGRAMMING, RISKS NON-DETERMINISM

LIMITS ON EFFECTS OF SELF-MODIFICATION (ATOMICITY RULES)?

TENTATIVE CONCLUSIONS:

- PROLOG HAS PROBLEMS THAT CAN BE CORRECTED BY NORMAL SOFTWARE ENGINEERING REMEDIES: STRUCTURE AND DISCIPLINE
- THE NON-PROCEDURAL STYLE HAS PROS AND CONS:

SHIFT OF COMPLEXITY FROM APPLICATION TO INTERPRETER:

LESS CONTROL ON PROGRAM BEHAVIOUR:

NON-PORTABILITY OF PROGRAMS BETWEEN INTERPRETERS:

SIMPLICITY OF ADDING REDUNDANCY: +

DIFFICULTY IN DIRECTING USE OF REDUNDANCY:

- THERE ARE PECULIAR FAILURE MODES:

DIFFERENCE BETWEEN "FAILED" PROCEDURE ACTIVATION (NO SOLUTION) AND WRONG SOLUTION

UNCONTROLLED REDUNDANCY